

TERRA MOSANA

We draw the past

Terra Mosana Storylines

Theoretical process:

Principles of developing storylines:

- connections + icons + events
- less = more (be distinctive + specific) + integral
- subject + facts + context + analysis + interpretation = synopsis.

Methodology: H3DM-model.

- Core = relationships + interconnectivity + interdependencies.
- How? Focus on specificness and distinctiveness per site and on integrality as Euregio.

Themes: selection of 13 themes

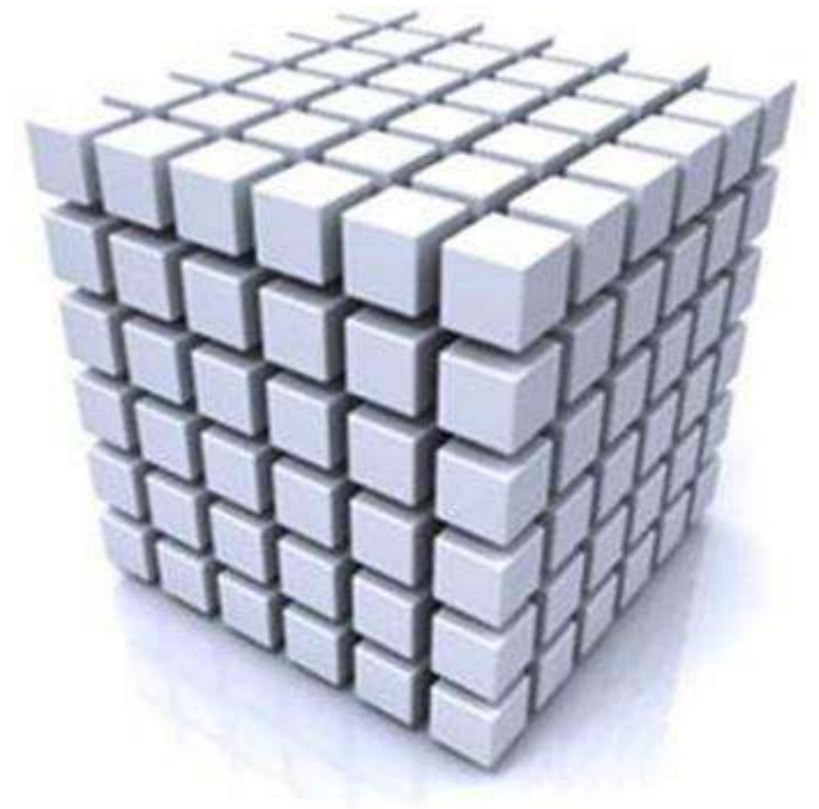
- Next steps to take: select subjects + storylines. Specification and focus via questionnaire and workshops.

Organisation: coordination divided over TM-partners.

Contributions by all partners.

Way of working: storyline format / storyline model.

Result: a synopsis in a uniform style. Including relationships with WP3, other subjects, objects, sites, scans, visualizations.



Practical Realization

- **13 themes** determined by WP2
- **Subjects** suggested by respective coordinators and approved by WP2. Complementation of selection via workshops (civilians) and check via professionals.
- **Storyline introduction** by coordinator, with research questions and data request for partners
- **Dispersion** of storyline introduction. Reactions on introduction + input partners is requested
- **Contribution input** of data / information / positioning in storyline by respective partners
- **Composing** of integral storyline (combined info).
Result: a synopsis

13 Themes

13 Themes: 1. Mobility / 2. Fortifications / 3. Central places / 4. Religious infrastructure / 5. Political infrastructure / 6. Craftsmanship / 7. Urbanism / 8. Resources / 9. War & peace / 10. Language / 11. Migration / 12. Innovation / 13. Immaterial heritage

